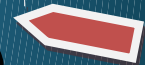


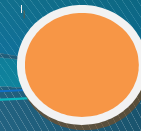
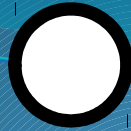


- Develop relationships to fixed objects while maneuvering to port/starboard.
- Become familiar with the steering capabilities of the vessel.
- Become familiar with the steering and throttle coordination of the vessel.
- Learn how to prevent ventilation.



TRANSITION to SLALOM MANEUVERING

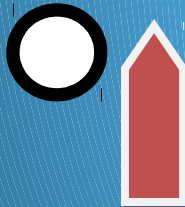
Learn how the boat stern responds to short turns of the wheel at cruising speed



**POR
T**

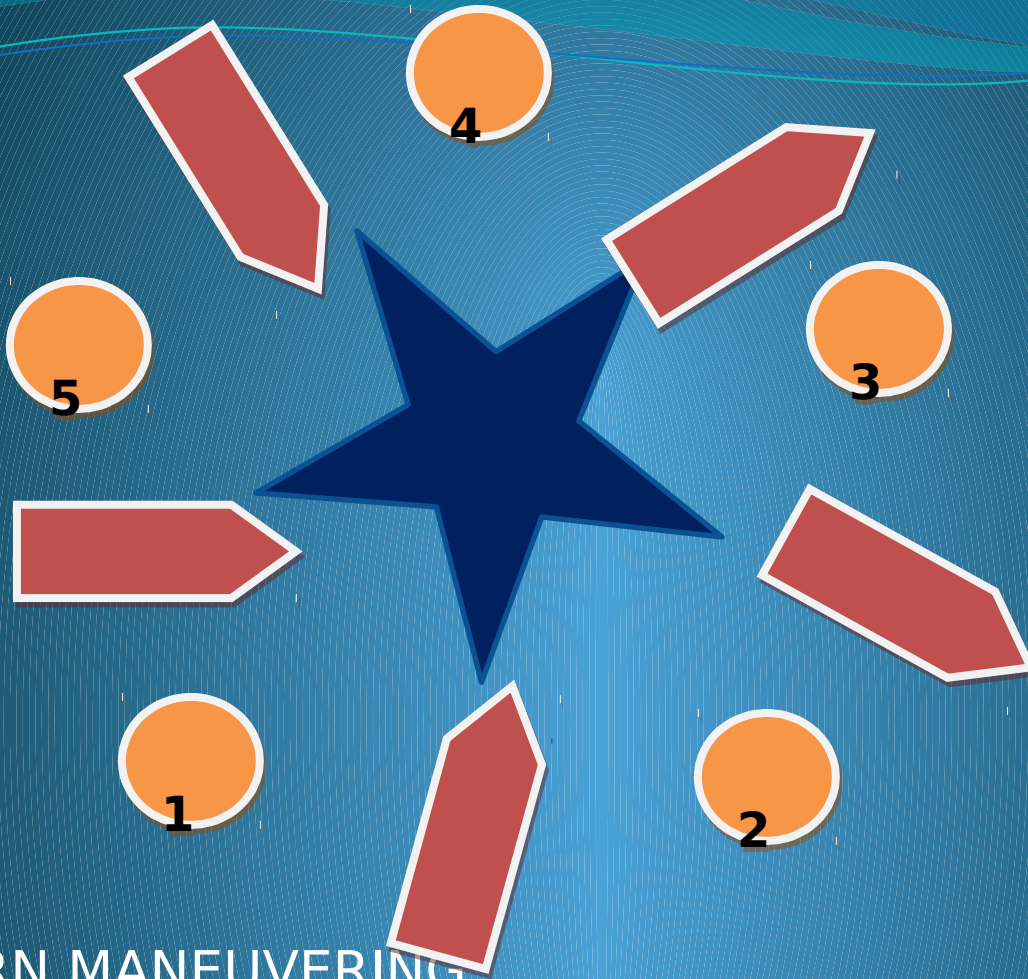


**STARBOAR
D**



OBSTACLE AVOIDANCE MANEUVER

Operations to simulate evasive maneuvers necessary to avoid a fixed object at cruising speed.



STAR PATTERN MANEUVERING

- Skills necessary to maneuver a boat in tight quarters.
- Boats enter between buoys 1 and 2, forward between buoys 3 and 4, reverse between buoys 1 and 5, forward between buoys 2 and 3, reverse between buoys 4 and 5, then forward & out of the pattern between buoys 1 and 2. On any maneuver, the boat's centerline should not drift past the buoys. Consider wind and current before entering